MICHAEL LESS

+12174126718 mless091@gmail.com michael-less.com

EDUCATION

Iowa State University Bachelor's of Science, Software Engineering

WORK EXPERIENCE

Iowa State University

Undergraduate Research Intern

- Developed and deployed erasure coding experiments on Amazon EC2 clusters to study data storage and recovery strategies
- Analyzed test data and collaborated with senior researchers to evaluate fault-tolerant erasure coding techniques
- Participated in regular team meetings and discussions to contribute ideas, provide progress updates, and offer insights for further research directions

PROJECTS & OUTSIDE EXPERIENCE

Iowa State Gameday App

- Developed a football game-day app in Android Studio using Java, while working in an agile team environment
- Developed primarily on the frontend in Android Studio; developed various features such as a roster and schedule, editable by authorized users, and a map using the Google Maps API
- Leveraged GitLab's code review features to manage merge requests, resulting in improved quality of code, early bug detection and increased knowledge sharing across the team
- Implemented and managed GitLab CI/CD pipelines, automating build, test, and deployment processes
- Collaborated with three team members to fully implement the app; adhered to multiple requirements and deadlines, sprints
- Tested the functionality of the entire project, including system and unit tests using Espresso, a testing framework built for Android Studio, extends JUnit
- Utilized JSON HTTP requests for communication between the front and back ends

CyBot Project

- Designed numerous functionalities of an iRobot Roomba using a microcontroller during a semester-long project, from low level bit changes to algorithms for navigating an obstacle course
- Implemented a number of programs for the Roomba related to the gathering and processing of raw data given by various custom added IR and Ping sensors
- Worked together with four team members to successfully and quickly navigate autonomously through an obstacle course to a goal using various scanners and sensors
- Achieved a full score in the navigation of the course

Class Scheduler

- Created an application for use by the Iowa State academic advisors to schedule new classes around the expected availability for the target student demographic
- Worked in an agile, scrum team environment with 5 team members
- Fulfilled the requests and specifications of a faculty member representative
- Developed using the Electron framework, with an SQLite database

SKILLS

Languages: Java, Python, C, JavaScript, SQL, Typescript HTML/CSS Frameworks/Tools: GitLab/GitHub, React, Node.js, Electron, Android Studio, AWS Testing: Jest, Mocha, Espresso, JUnit Methodologies: Agile, Scrum, CI/CD Ames, IA, USA

2020 - 2024

GPA: 3.72/4.00, Dean's List

Summer, 2023